



Greetings mutants VEHICLES of the Tankwa!

Thanks for stepping up to create magical and wondrous fantastical mutant vehicles to blow our minds at AfrikaBurn. Making a fabulous **MV (mutant vehicle)** carries a lot of responsibility (as you well know), one of the key issues during the Burn is to keep the Tankwa clean too.

JUST BE LEKKER

People will hang out at your MV or they will have a party on site. If people love it, they also decide to have parties at it. Here are some waste management and MOOP control tips so we can all keep Tankwa clean!

TOP TIPS

- Have a trash plan! Think about what you're going to do with your trash – Obviously consider your camp, but also the area around your MV - remember, there's nowhere to dump at AfrikaBurn.
 - Here's a handy blog post to help you get thinking about MOOP back at your camp with your crews: <http://www.afrikaburn.com/binnekringblog/talking-trash>
 - If a sound rig MV stages a party please clean the site during and after the party. Ask the revelers for assistance.
 - For the site of the mutant activities, remember that if a bunch of people who aren't used to taking their kak away with them see a few pieces of MOOP on the ground, chances are they'll make a MOOP pile.
 - At this stage in the game, we're assuming you've considered the usual suspects in terms of MOOP (no feathers, GLITTER, glass that can break and leave tiny ass splinters, prepping as much as you can before you take your piece to the desert to avoid wood and metal chips, etc.) BUT what happens in a MOOP emergency?
 - Imagine something goes wrong, and a participant breaks something or uses your project in an unintended manner, and you've got MOOP. What materials do you

need on hand to clean it up? Plan to bring them, and plan to have help on hand if you might need it.

- Pack it in, pack it out. Anything your MV leaves behind on the site after deinstall is MOOP.
- If your MV generates waste or if your project is designed to be thrown out after the event, consider how you might reduce or eliminate that waste. If you must generate waste, have a plan to pack it out with you.
- It's your responsibility to please make sure that anything that can fly away in the Tankwa wind doesn't. Once it's out there it's not easy to get it back. Tie bottles to strings, make sure bin bags are secured, tie down anything that seems a bit wobbly. Double-bag all rubbish bags and tie them down securely. USE HESSIAN FERTILIZER BAGS.

Clean-up Tools

- MOOP-Stick (noun)
 - Equivalent to a lightsaber, commonly known as a grabber or pick-up tool, the MOOP stick quickly and easily allows moopers to reach the ground and pick up MOOP without breaking their stride or having to bend down on their knees. The MOOP stick can be one of those grabber tools, but more commonly you'll see people using braai tongs – cheaper and easier to find
- MOOP-Bucket (noun)
 - Any sturdy and easy to carry container used for carrying MOOP. Typically, the 5l water containers with handles are re-used with cut-out openings at the top for ease of use.
 - We don't recommend using packets as with artworks you end up with sharp bits that poke through – not ideal
- Rake (noun)
 - You may find that you have MOOP, let's say wood debris for example, spread over a large surface area. Due to all the dust storms and camp traffic, all of those wood chips and splinters are starting to mix with the dust becoming harder to see... but you know it's there.
 - Use a landscape rake to comb a path through the MOOPy area. Walk the combed path and MOOP all the debris that popped up. Remember to make things simpler by calling for a few helping hands to moop the debris area. If the area is really big, designate a grid and do a line sweep.
- Magnet rake (noun)
 - Metal and wood workers are discovering the power of using a magnetic sweeper. Why be on your hands and knees picking up all those nails and screws and metal shavings that come from welding and grinding when you can simply roll a magnetic sweeper over your targeted areas and have it pick it up for you. Nowadays, they come with a handy dandy release lever to drop all that metal easily into the trash.
 - Use eye protection when pulling the lever and make sure you're not downwind so that the metal shavings don't blow in your face, especially your eyes.
- Hardy sacks
 - Misprinted woven "sugar sacks" are useful for carrying build waste like metal bits and pieces, wood that would normally poke holes through black plastic bags. They

are also great for rolling the magnet sweeper over when cleaning up post Burn. Just lay the sack flat, roll the full magnet sweeper over it and release the metal onto the sack.

There are Three times that you have to pay special attention to cleaning your MV party site:

- 1. Cleaning your site when you have finished partying and are moving off.**
- 2. Cleaning your MV site after a party has happened there.**
- 3. Post de-installation.**

1. Cleaning your MV site after you are finished building.

It's good to keep your site clean while during the build but the truth is that when you are rushing at a deadline, it's easy to let it slip a little: dropping screws, letting bits fall, dropping cigarette butts, letting paint drop on the desert floor. So you will have to make a concerted effort when you have finished building.

At the end stage of your build you will have loads of people coming past and giving you love, getting them to help MOOP your site is a good way to get people to participate.

There are magnet sweepers available to borrow at the Arteria (at 8-ish) open 9am-5pm daily.

2. Cleaning your site after an event has happened there:

Dance floors are the most beguiling MOOP pits. As people are stomping, MOOP gets dug in deep so make sure that you have enough people for a line sweep.

Line Sweep Tips:

When you're sweeping your site, it works really well to think of it as a grid. And then you can think of the grid in terms of the Red, Yellow, Green just like the MOOP Map.

You'll probably need to do a few sweeps... think of your first pass as an assessment pass. If an area seems RED and becomes too overwhelming, mark the area, move on and focus on it on your second pass. Keep the Line Sweep moving until you've assessed the entire grid. Do a second and third pass of your grid until it's Green.

Please take all your rubbish home with you, it makes DPW's lives THAT much more difficult to have to clean up trash from the roadside.

If you know of anyone who would like to stay on for a while after the event to assist with the final MOOP SWOOP please suggest they volunteer for this awesome task by filling in this form right here:

<http://www.afrikaburn.com/koop-int>

And as a last look, check out the 6 Rs here:

<http://www.burningman.com/environment/sixrs.html>

RESPECT - RETHINK - REDUCE - REUSE - RECYCLE and RESTORE

Questions? MOOP@afrikaburn.com or dmv@afrikaburn.com

based on the Leave No Trace document written by Sonica Kirsten. no fonts harmed