

COLOUR CODES

REPUGNANT RED

Macro MOOP (bags of rubbish, poles, large amounts of fires etc) and micro MOOP (glass, stompies, diamantes etc) were found in large quantities here. No clean up happened here.

AWFUL ORANGE

These are areas where almost no clean up efforts were noticed. We found things like abandoned trenches, micro MOOP, macro MOOP and even a few sites had human faeces.

YUCKY YELLOW

You left enough trace that it took us a while to clean up after you. Remember it is Leave NO Trace, so all bits of micro and macro MOOP must leave when you do.



Close but not quite, you still left a trace. Bits of micro MOOP were missed. Next time do an extra sweep of your camp.



CLEAN GREEN ZONE

YES! This is what we want! No MOOP left behind. Keep up the good work burners.



WIND-BLOWN MOOP

When the wind picks up, bits and pieces of MOOP tend to get picked up with it. These are areas where we found MOOP that had been blown from elsewhere (usually caught in the bushlines). Keep your camp and costume MOOP secure to keep it from flying away.

MOOP KEY

0	50	100	200	300	40(
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	OPEN SEWERS								
	ABANDONED BAGS OF POO								
	TRASH								
	VOMIT SCAR								
	UNCOVERED TRENCHES								
Ø	LEAV	ΈS							
\times	WOOD (PALLETS, FIREWOOD)								
\diamond	GREY WATER SCARS								
+	REBAR IN GROUND								
M	SWEPT GROUND								
6	POO								
	GARBAGE BAGS								
\triangle	ASH DUMP								
	UNCLEANED FIRE								

